

Kids banking

Financial inclusion for
the young generation



“

**Teen banking today defines
the future of banking**

Gen Z and Alpha* will account for over a third of the workforce in 2030

* Gen Z: born 1997 - 2012
Alpha: born 2010 - ca. 2022

Strategic benefits

Why it is worth investing



- Build customer relationship among Gen Z and Alpha at an early stage with a product tailored to the target group
- Strengthen main bank loyalty with their parents (Gen Y and X)
- Evaluate the financial behavior of teenagers (via data analysis) and build new features and growth strategies accordingly

Kids banking

Your access to **Gen Z and Alpha** customers



Kids banking

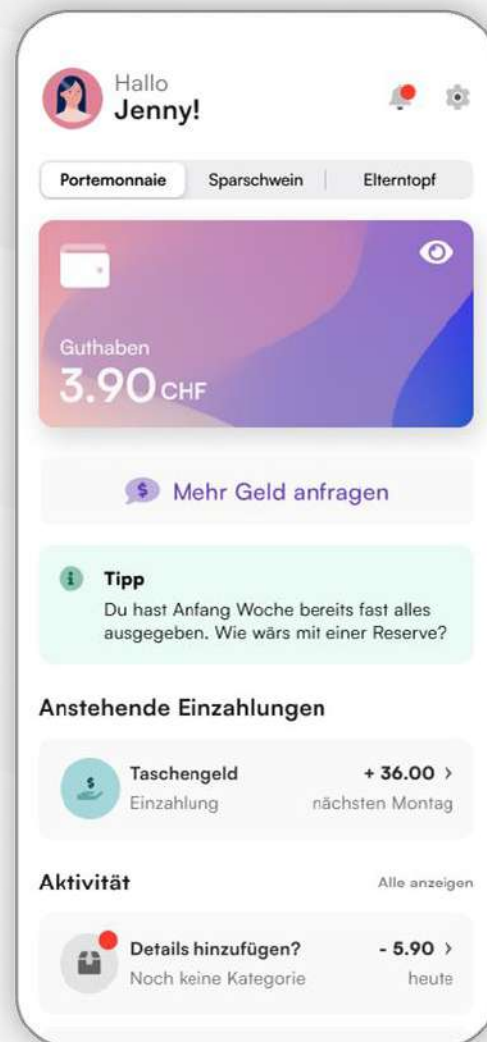
App as a white label solution



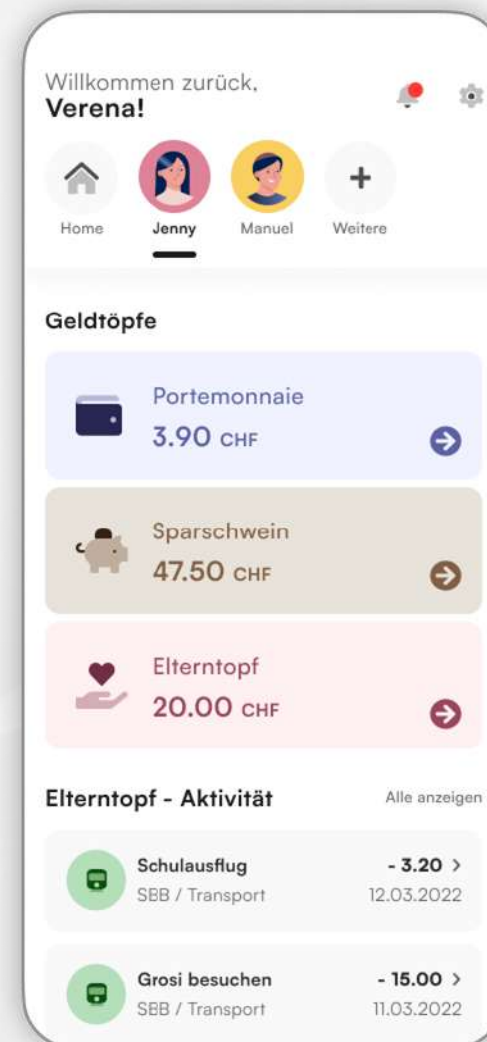
Financial Literacy
Safe space and contextual support in acquiring financial skills

Privacy for teens
Same experience as paying with cash, but with a debit card

for teens 11-15y



for parents



Supervision & safety net
Adjustable levels of safety and supervision depending on maturity and sense of responsibility of teens

Shared parent money pot for everyday expenses that are not covered by pocket money

Our USP's

	G+D Netcetera Kids Banking	Solutions from Fintechs	Offers from traditional banks
Developed together with teens and parents	✓	✗	✗
App for parents	✓	✗	✗
App for teens	✓	✓	✗
Privacy for teens	✓	✗	✗
Delay-free notifications for parents and teens	✓	✗	✗
Spending limits and monitoring by parents adjustable according to the child's maturity level	✓	✗	✗
Teen has an overview of financial leeway in pocket money and the state of their savings goals at all times	✓	✓	✗
Child learns to make payments from a shared money pot independently, without cash supply from parents	✓	✗	✗
Easy integration into the bank's IT landscape	✓	✗	✗
White label solution, fully customizable to the bank's brand identity	✓	✗	✓

Our Approach

“Get out of the building!”

We performed **1800+** minutes of qualitative interviews, **12** prototypes, and **41** qualitative tests in **2021**.

● Problem and solution interviews

User testing

includes rapid prototypes like storyboards

● Role-playing

scenarios such as a grocery store with toy money

Figma

click prototypes

● Blog Post by Mommy Blogger [link](#)



About Us

Who we are in facts and figures

- **450** customers and **2'200** successfully completed projects
- **800+** employees in **19** cities in **10** countries
- Honored with **40+** awards in the last **10** years
- Revenue **112 Mio** CHF in **2024**



Contact Us

Matthias Johannes Salmon

Business Development Executive
matthias.salmon@netcetera.com
+49 89 9042 2149 1



We are looking forward to talk to you!